

Supercomputing in Small Spaces (SSS)

In early 2002, the SSS project unveiled its 240-node "Green Destiny" cluster, which consumed

3.2 kilowatts of power (i.e., two hairdryers) and delivered over 100 Gflops on the LINPACK benchmark, which would have placed it at #393 on the TOP500 List. Due to the audacity of Green Destiny, it ended up being featured in The New York Times,

CNN, and PC World to name a few and currently resides in the Computer History Museum. Current research seeks to deliver green supercomputing via advances in architecture, algorithms, modeling, and adaptive software.

Green500

The Green500 provides rankings of the most energy-efficient

supercomputers in the world. We raise awareness about power consumption, promote alternative total cost of ownership performance metrics, and ensure that supercomputers only simulate climate change and not create it.

Heterogeneous Parallel Computing, e.g., CPUs+GPUs in HokieSpeed

Recent trends have exposed the CPU as a "jack of all (computing) trades, master of none." To address this, heterogeneous computing systems with multiple types of brains have emerged to herald a new age in supercomputing. Building on our expertise, at Virginia Tech, we address a myriad of aspects in acceleratorbased parallel computing from systems software to middleware and libraries to applications. (Much of this work grew out from the NSF Center for High-Performance Reconfigurable Computing or CHREC.)



mpiBLAST is a freely

available, open-source, parallel implementation of NCBI BLAST. By efficiently utilizing distributed computational resources through database fragmentation, query segmentation, intelligent scheduling, and parallel I/O, mpiBLAST improves NCBI BLAST performance by several orders of magnitude while scaling to hundreds of processors. mpiBLAST is also portable across many different

MyVICE

This project seeks to leverage virtual environments to introduce the power of (parallel) computing to the classroom at an early age - first via LOGO for grades 1 - 2 and then transitioning to "programming with pictures" via Storytelling Alice and Scratch for grades 3 - 8.

CUDA Research Center

NVIDIA has named Virginia Tech (VT) as a CUDA Research Center, recognizing the university's research and development of generalpurpose computing on graphics processing units (GPUs) across many disciplines. Such research centers are "at the forefront of some of the world's most innovative and important scientific research," according to the company. Prof. Feng heads the CUDA Research Center at VT.

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BIG DATA Analytics

Data is being generated at a rate that outstrips our ability to compute on that data. For example, DNA sequencers generate 10-fold more data every 18 months while our compute capability only doubles every 18 months. This research aims to co-design across multiple layers (hardware, architecture, algorithms, and software) to bridge the above gap across disciplines.

Cloud Computing

With the simultaneous need for highperformance computing (HPC) and its associated expense, cloud computing offers an alternative means to access HPC, one without its exorbitant cost but at the expense of less control and arguably less performance. This work seeks to create a new generation of scalable analysis & management software for "client+cloud" environments to deliver HPC for BIG DATA and scientific computing.

Networking

Our aim is to develop models, architectures and protocols for next-generation networks. We have focused on performance evaluations of existing systems. In doing so we have implemented optimized systems and protocols as proof of concepts.





The NSF Center for High-Performance Reconfigurable Computing consists of more than 30 institutions from academia, industry, and government with synergistic interests and goals in reconfigurable and adaptive computing for a broad range of missions from satellites to supercomputers. The Synergy Lab is one of the two labs that lead CHREC activities at the Virginia Tech site.







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