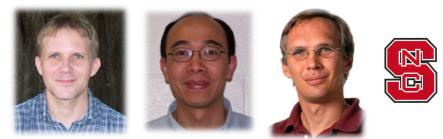
## Co-Design of Hardware/Software for Predicting MAV Aerodynamics



#### E. de Sturler, W. Feng, C. Roy, A. Sandu, D. Tafti



J. Edwards, H. Luo, F. Mueller



Fariba Fahroo, Computational Mathematics



## Vision

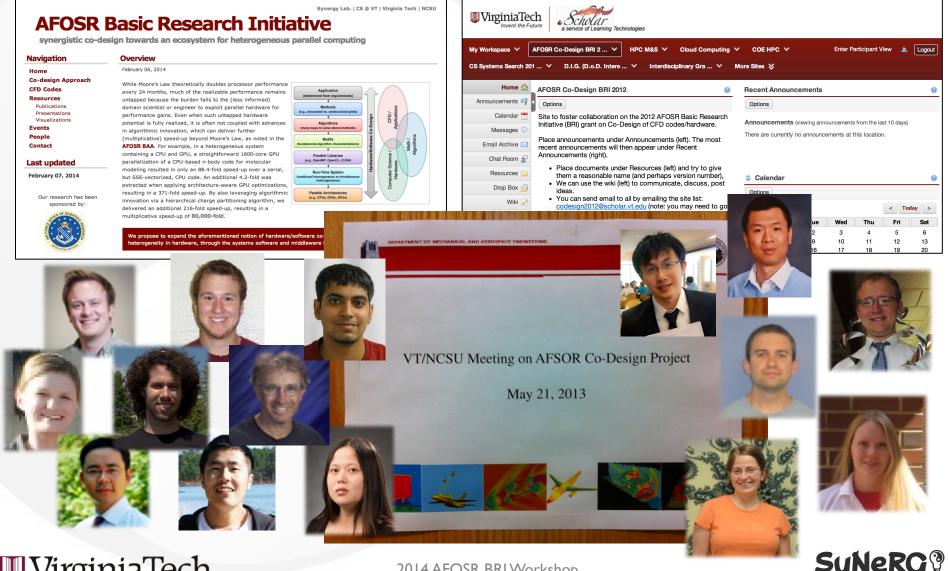
- Synergistic co-design process for the structured/unstructured grid motifs (or dwarfs) in computational fluid dynamics (CFD) to support aerodynamic predictions for micro-air vehicles (MAVs).
- Algorithms 216x rfs) 88x Hardware N-body

- Malleable **algorithms** 
  - ... that can be mapped and optimized in **software**
  - ... onto the right type of processing core in **hardware**
  - ... at the right time
- Co-design feedback to vendors to assist in guiding future hardware design





### Synergistic Co-Design: Enabling and Empowering



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- Virginia Tech (13)
  - Eric de Sturler
  - Wu Feng
  - Chris Roy
  - Adrian Sandu
  - Danesh Tafti

Numerical Methods (solvers & preconditioners) Parallel Computing (performance, power, portability) CFD (structured grid and ALE mesh movement) Numerical Methods (time stepping & discretization)

- CFD (pressure-based multiblock structured)
- Research Scientist (1), Postdocs (2), and Graduate Students (5)
- North Carolina State University (7)
  - Jack Edwards
  - Hong Luo
  - Frank Mueller
- CFD (multiblock structured w/ implicit solvers)
- CFD (unstructured grid / compressible)
- Parallel Computing (languages, compilers, scalability)
- Postdocs (2), Graduate Students (2)





### Why Synergistic Co-Design? Why Now?

Increasing heterogeneity in computing resources •



Altera FPGA

Invent the Future



Intel MIC



**NVIDIA GPU** 





... across a wide variety of environments





### Heterogeneous Systems in HPC

- Statistics
  - Four out of top 10 systems
  - Performance share in Top500 systems
    5% (2009) → 35% (2013)
- HokieSpeed
  - CPU+GPU heterogeneous supercomputer with large-scale visualization wall

Debuted as *GREENEST* commodity supercomputer in the U.S. in Nov. 2011 on **EGREEN** 

> HokieSpeed Viz Wall (Eight 46" 3D HDTVs)



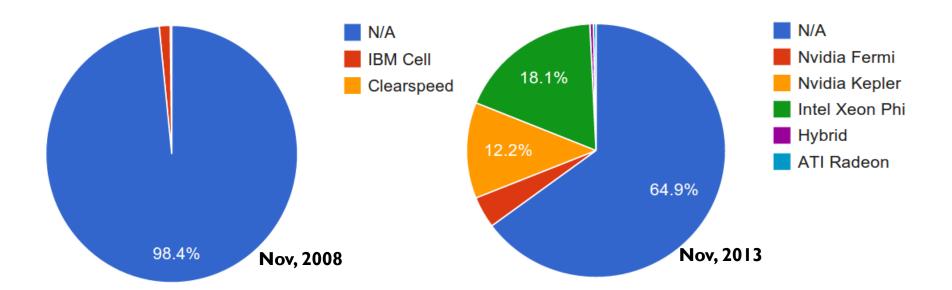


10 SuperMUC - iDataPlex DX360M4, Xeon E5-2680 8C 2.70GHz, Infiniband FDR





### **Diversity of Heterogeneous Systems**



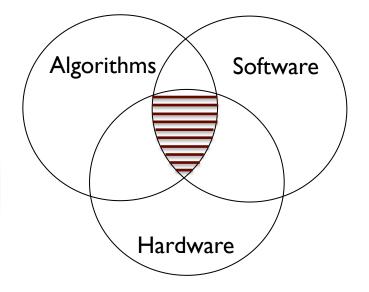
#### Performance Share of Accelerators in Top500 Systems





## Roadmap

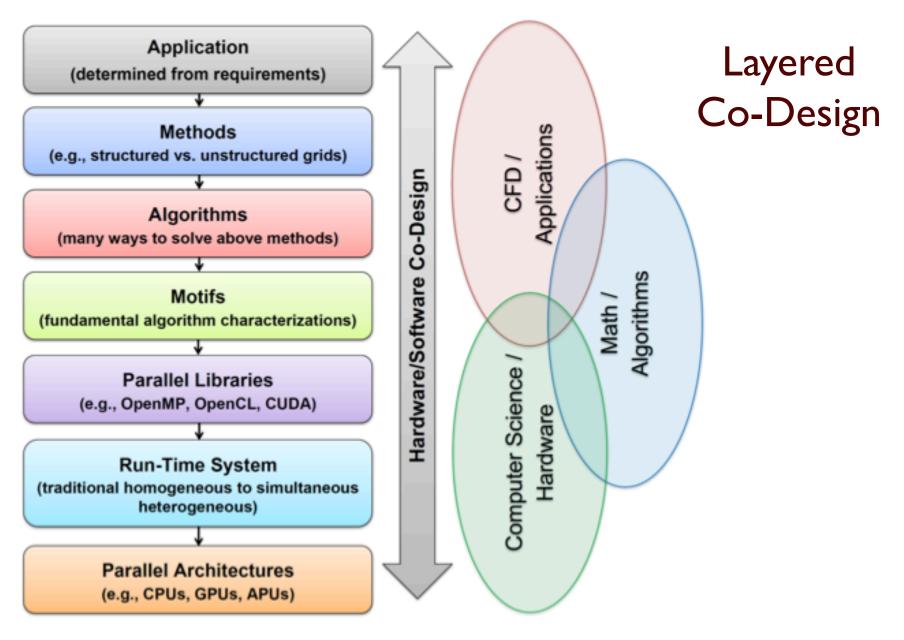
- Vision
- Team
- Approach
- Infrastructure
- Co-Design Research
  - Computer Science
  - CFD Codes (4)
  - Mathematics
- Achievements & Publications
- Next Steps

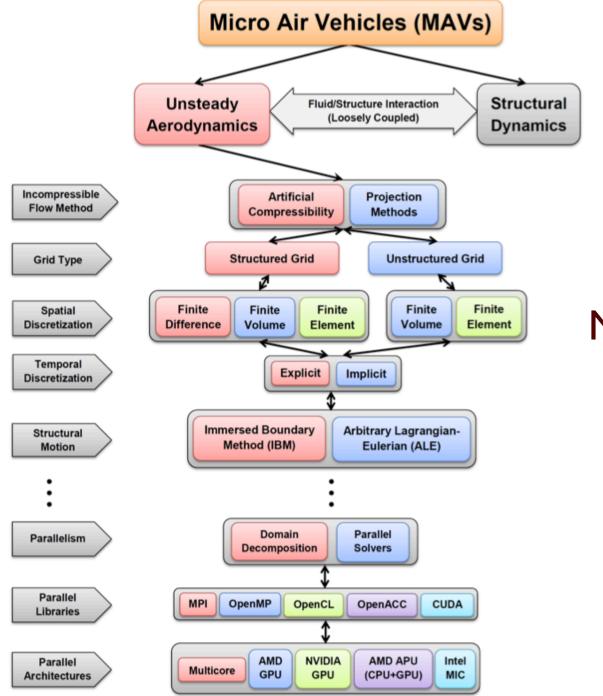


Concept presented at a White House BIGDATA Event in May 2013









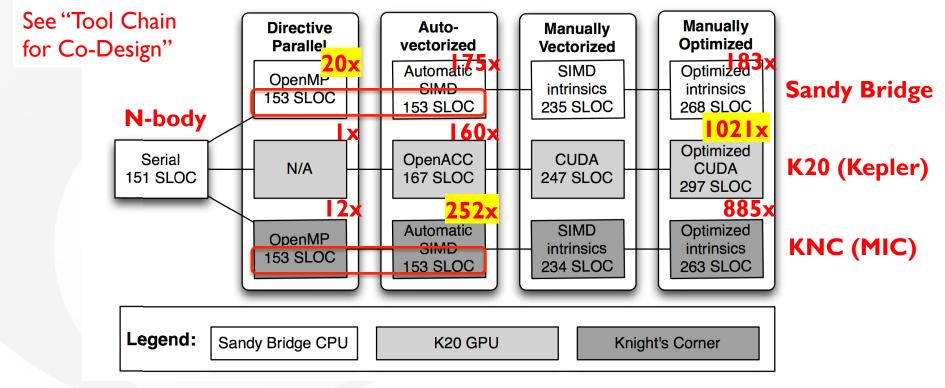
Co-Design for Micro Air Vehicles (MAVs)

#### Co-Design Around Three P's: Performance, Programmability, Portability

#### "Productivity = Performance + Programmability + Portability"

- Multi-dimensional optimization across two or more P's

... first manual co-design ... then automated co-design

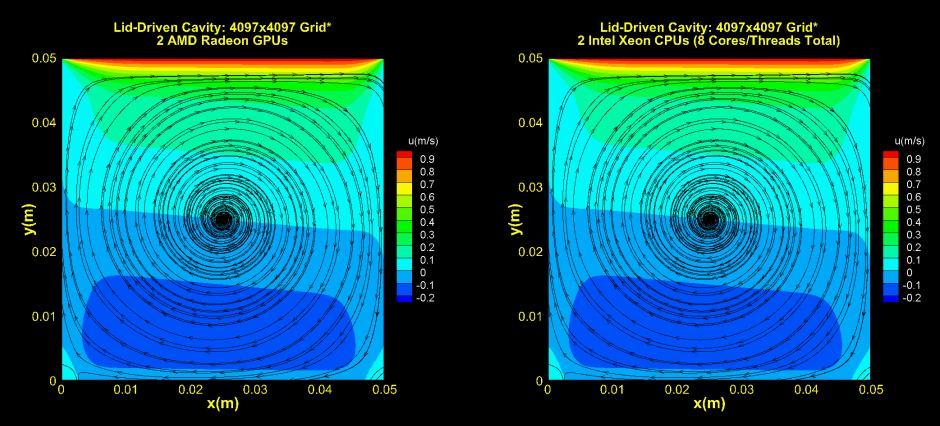


UrginiaTech I 9th IEEE Int'l Conf. on Parallel and Distributed Systems, Dec. 2013. Invent the Future

### Lid-Driven Cavity: 2 GPUs vs. 2 CPUs

Brent Pickering and Christopher Roy, Virginia Tech

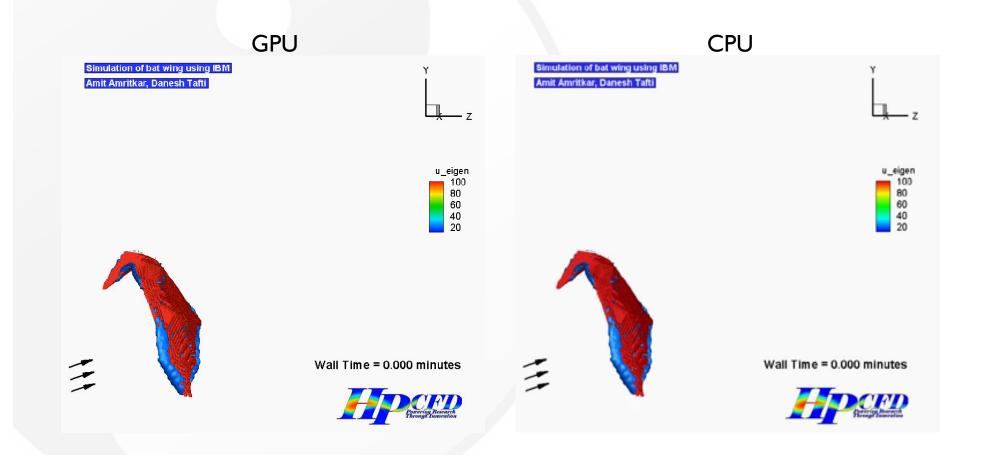
#### 8X Speed-Up



\*Results shown on a 257x257 mesh to reduce file size

### Bat Wing Simulation on GPU and CPU

#### Amit Amritkar and Danesh Tafti, Virginia Tech







## Roadmap

Hardware

Software

- Vision
- Team
- Approach
- Infrastructure
- Co-Design Research
  - Computer Science
  - CFD Codes (4)
  - Mathematics
- Achievements & Publications
- Next Steps

HokieSpeed Viz Wall

<del>(E</del>ight 46" 3<mark>D HDT√s)</mark>

Algorithms



2014 AFOSR BRI Workshop W. Feng, wfeng@vt.edu, 540.315.1545



HOKIESPEED

### **Experimental Systems**





2014 AFOSR BRI Workshop Add Intel MIC! W. Feng, wfeng@vt.edu, 540.315.1545



# ARC Cluster



- Hardware
  - 2x AMD Opteron 6128 (8 cores each)
    - I 20 nodes = ~2000 CPU cores
  - NVIDIA GTX480, GTX680, C2050, K20c: 108 GPUs
  - Mellanox QDR InfiniBand: 40Gbit/s
- Software
  - CUDA 5.5
  - PGI Compilers V13.9 w/ CUDA Fortran
    - & OpenACC support
  - OpenMPI & MVAPICH2-1.9
    w/ GPUDirect V2 capability
  - Torque/Maui job management system











#### A GPU-Accelerated Supercomputer for the Masses



- Purpose
  - To catalyze new approaches for conducting research via the synergistic amalgamation of heterogeneous CPU-GPU hardware and software
- Profile
  - Total Nodes: 209, where each compute node consists of
    - Motherboard: Supermicro 2026GT-TRF Dual Intel Xeon
    - CPUs: Two 2.4-GHz Intel Xeon E5645 6-core (12 CPU cores per node)
    - GPUs: Two NVIDIA Tesla Fermi GPUs (M2050/C2050)



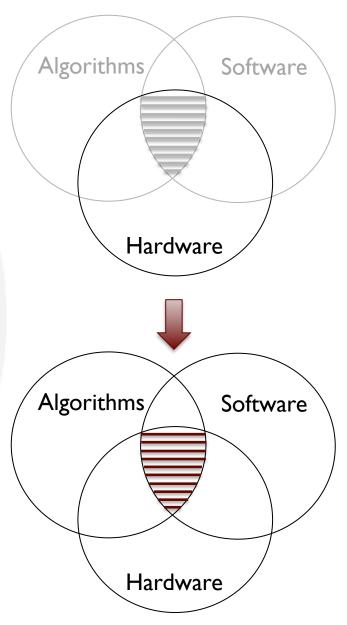






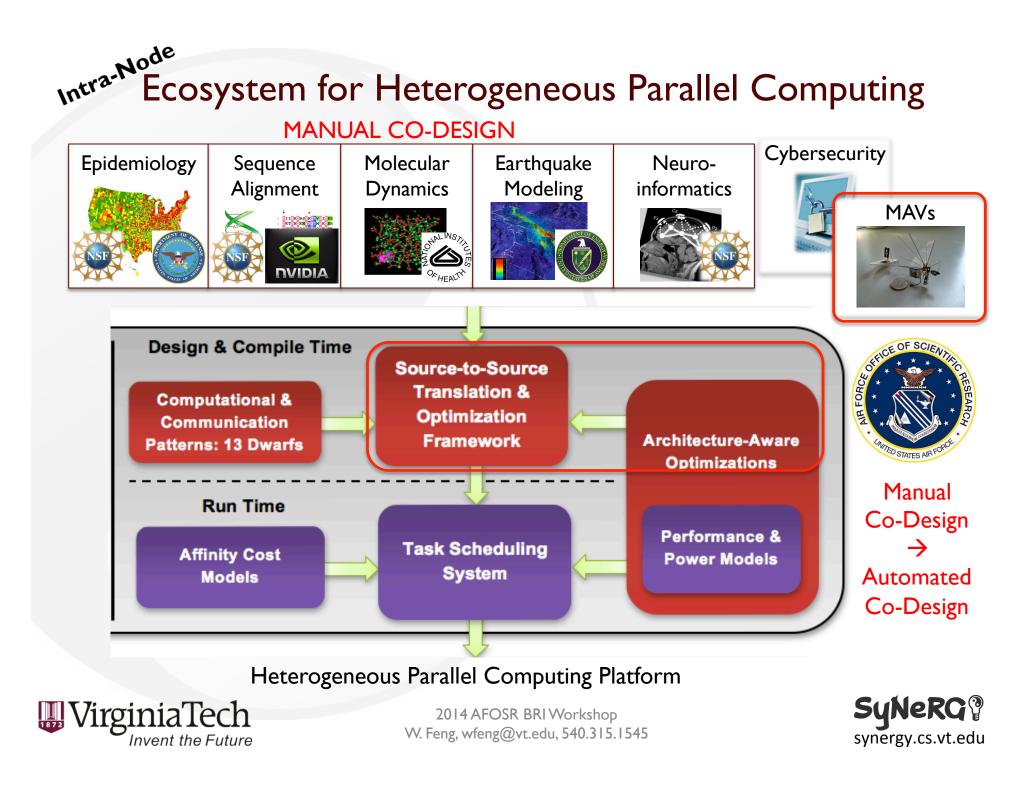
## Roadmap

- Vision
- Team
- Approach
- Infrastructure
- Co-Design Research
  - Computer Science (Feng, Mueller)
  - CFD Codes (Edwards, Luo, Roy, Tafti)
  - Mathematics (de Sturler, Sandu)
- Achievements & Publications
- Next Steps





2014 AFOSR BRI Workshop W. Feng, wfeng@vt.edu, 540.315.1545 SyNeRG ? synergy.cs.vt.edu

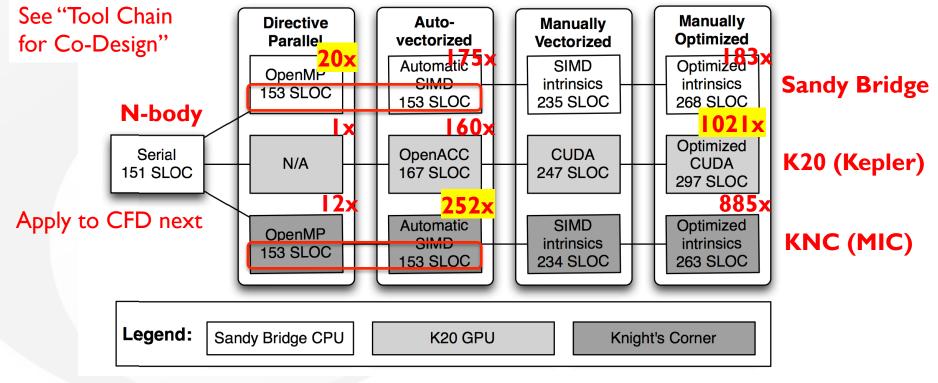


#### **Co-Design Around Three P's:** Performance, Programmability, Portability

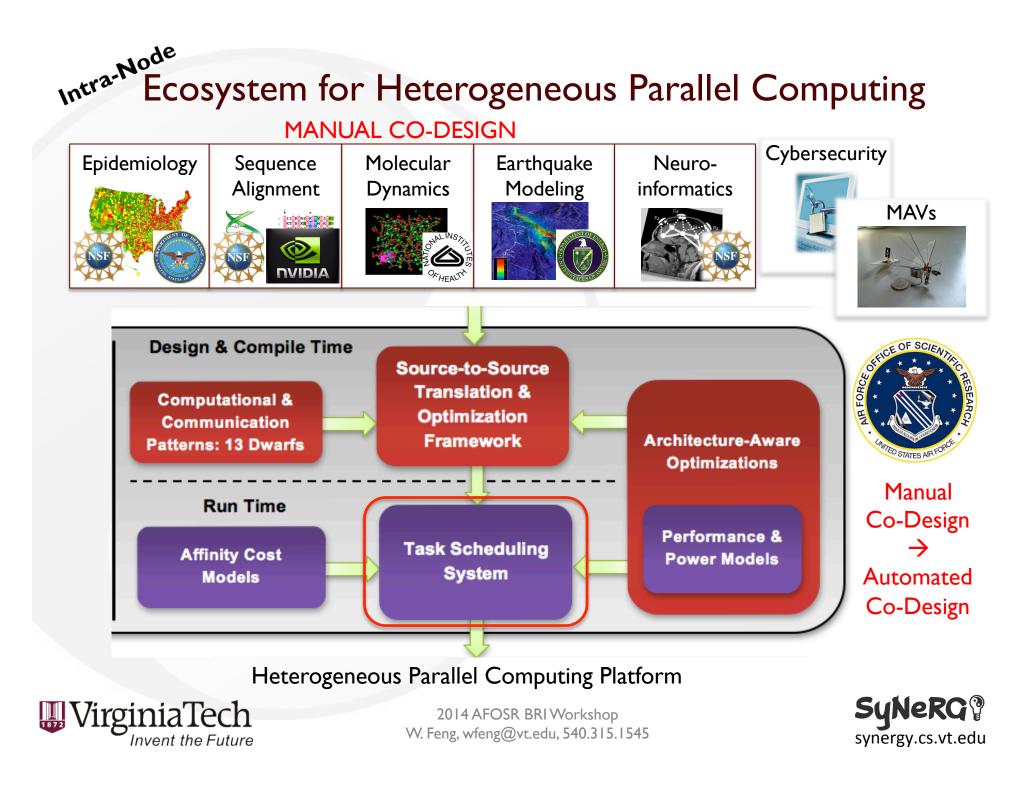
#### "Productivity = Performance + Programmability + Portability"

- Multi-dimensional optimization across two or more P's

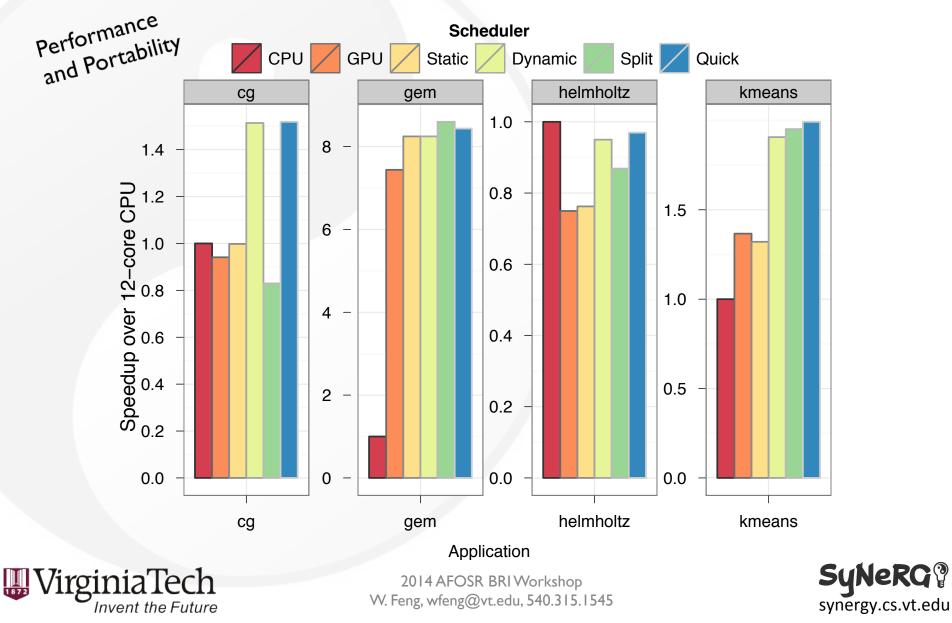
... first manual co-design ... then automated co-design



Unvent the Future On the Programmability & Performance of Heterogeneous Platforms SyneRG? Invent the Future On the Programmability & Performance of Heterogeneous Platforms SyneRG? Invent the Future On the Programmability & Performance of Heterogeneous Platforms SyneRG?



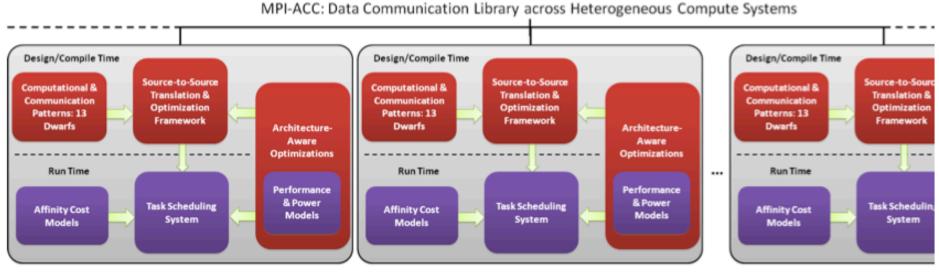
### Preliminary Results of Automated Task Schedulers



### Inter Node Ecosystem for Heterogeneous Parallel Computing

- Goal
  - Unified data movement library that hides all the hardware and system software details from the algorithm developer while supporting a multitude of environments





Compute Node : 1

Compute Node : 2

Compute Node : n

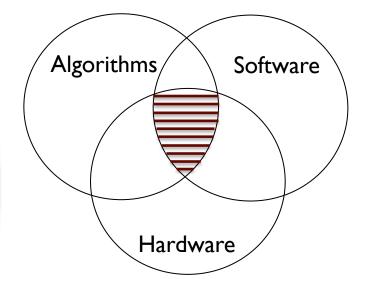
MPI-ACC: An Integrated and Extensible Approach to Data Movement in Accelerator-Based Systems by A.Aji, J. Dinan, D. Buntinas, P. Balaji, W. Feng, K. Bisset, R. Thakur. In Proc. 14th IEEE International Conference on High Performance Computing and Communications, Liverpool, UK, June 2012.





## Roadmap

- Vision
- Team
- Approach
- Infrastructure
- Co-Design Research
  - Computer Science
  - CFD Codes (4)
  - Mathematics
- Achievements & Publications
- Next Steps







### **Overall Objective**

- Extend and port our (four) CPU-based CFD methods to modern heterogeneous computing systems, particularly those with GPUs, via a synergistic hardware/software co-design approach that seeks to significantly improve performance, thus significantly enhancing the computational capabilities of current CFD tools.
  - Characterize and implement the following methods:
    - Projection and artificial compressibility methods for incompressible flows
    - Structured, unstructured, and Cartesian grids
    - Arbitrary Lagrangian-Eulerian (ALE) and immersed boundary methods (IBM) for boundary deformation
    - Finite volume and finite element methods based on the reconstructed discontinuous Galerkin (RDG) technique.
  - Co-design, test, verify, and assess the above methods for solving a variety of low Reynolds number incompressible flow problems of interest to the U.S. Air Force in general and for predicting MAV aerodynamics in particular.





## Targeted CFD Codes

#### SENSEI (C. Roy, Virginia Tech)

- Structured, multiblock, 2<sup>nd</sup> order, finite-volume code
- Artificial compressibility method
- Arbitrary Lagrangian/Eulerian (ALE) 2<sup>nd</sup> or higher order spatial accuracy
- Artificial compressibility (AC) and immersed boundary (IB) methods

#### GenIDLEST (D. Tafti, Virginia Tech)

- Structured, multiblock, 2<sup>nd</sup> order, finite-volume code
- Pressure projection method
- ALE and immersed boundary methods (IBM)

#### RDGFLO (H. Luo, NCSU)

- Unstructured, discontinuous Galerkin (DG) method
- High-order solution of compressible flows

#### INCOMP3D (J. Edwards, NCSU)

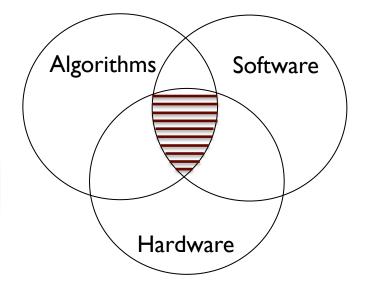
- Structured, multiblock finite-volume code
- Second or higher order spatial accuracy
- ALE and IBM





## Roadmap

- Vision
- Team
- Approach
- Infrastructure
- Co-Design Research
  - Computer Science
  - CFD Codes (4)
  - Mathematics (de Sturler, Sandu)
- Achievements & Publications
- Next Steps







### Solvers on GPUs and Multicore Processors

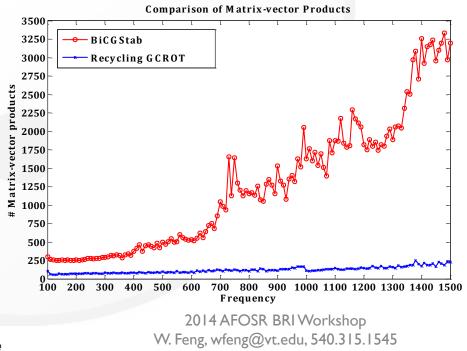
- Goal: Minimum Total Execution Time (vs Accuracy)
  - Fewer expensive iterations vs more cheap iterations
- Current General Effort
  - Efficient implementation of each kernel (data layout)
  - Efficient implementation of standard preconditioners
  - Better performance by varying parameters/preconditioners, memory-intensive algorithms have poor cache performance
- Future Efforts
  - Combine kernels/iterations, latency hiding, more arithmetic vs. data movement
  - Vary precision, analyze accuracy, and convergence
  - Alternative preconditioners
    - Faster convergence, better hardware utilization, data storage/access
    - Modify algorithms (solvers/preconditioners) need to maintain good convergence





### New(er) Solvers with Better Trade-offs

- Faster convergence (fewer iterations) for additional orthogonalizations and upfront matvecs, but all at once
  - Higher level BLAS/more work per data movement trade off with sparse matvec
  - Better convergence allows cheaper preconditioner
  - Only one sync per extra vector in space
  - Especially useful for sequences of linear systems



Acoustics problem: Tire noise

Collaboration Jan Bierman, BMW





### New Rosenbrock-Krylov Matrix-Free Integrators Using Minimal Implicitness

- New implicit matrix-free Rosenbrock-Krylov time integration methods avoid solution "to convergence" and guarantee order of consistency with small Krylov spaces (e.g., fourdimensional)
- Full-space linear algebra parallelized using cuBLAS. Arnoldi iteration parallelized with a custom CUDA kernel for the orthogonalization step.
- Tested on a parallel implementation of the shallow water equations using different grid sizes and tolerances.





### **Selected Achievements**

- Computer Science
  - Manual Co-Design
    - GenIDLEST: 18-fold speed-up with four C2070 GPUs vs. serial CPU
    - Lid-Driven Cavity → SENSEI-Lite
      - 8-fold speed-up with a dual-GPU 7990 vs 8-core Intel Xeon CPU
      - 7-fold speed-up with four C2070 GPUs vs 8-core Intel Xeon CPU
  - At Compile/Design Time
    - Infer speedup potential before refactoring code via memory trace compression algorithms to estimate parallelization benefits
  - At Run Time
    - Initial evaluation of our automated run-time system prototype (for Accelerated OpenMP and OpenACC)
  - Tool Chain
    - Library for Computational Fluid Dynamics (CFD)
      - Initial scaffolding based on identifying commonality for library for CFD codes: generalized GPU-to-GPU communication (via MPI), ghost cell exchange between GPUs, ...
    - Co-design collaboration with PGI on PGI Compiler Suite (including 13.6 beta  $\rightarrow$  13.10 beta  $\rightarrow$  14.1)

WirginiaTech



### **Selected Achievements**

- Computational Fluid Dynamics (CFD)
  - CPU parallelization of prototype CFD codes with MPI+OpenMP
  - GPU parallelization of prototype CFD codes with MPI+OpenACC and MPI+CUDA Fortran
  - Multiple publications on different CFD codes: GenIDLEST, Lid-Driven Cavity → SENSEI-Lite, RDFLO3D, and INCOMP3D
- Math
  - Initial GPU-parallelized Rosenbrock-Krylov method
  - Integrated initial CUDA-parallelized solvers with CFD





### Publications

- C. Li, Y. Yang, H. Dai, S. Yan, F. Mueller, H. Zhou, "Understanding the Tradeoffs between Software-Managed vs. Hardware-Managed Caches in GPUs", IEEE Int'l Symp. on Performance Analysis of Systems and Software, Mar. 2014.
- L. Luo, J. R. Edwards, H. Luo, F. Mueller, "Performance Assessment of Multi-block LES Simulations using Directive-based GPU Computation in a Cluster Environment," 52nd AIAA Aerospace Sciences Meeting (SciTech), Jan. 2014.
- Y. Xia, H. Luo, L. Luo, J. Edwards, J. Lou, F. Mueller "OpenACC-based GPU Acceleration of a 3-D Unstructured Discontinuous Galerkin Method", 52nd AIAA Aerospace Sciences Meeting (SciTech), Jan. 2014.
- Y. Xia, L. Luo, H. Luo, J. Edwards, F. Mueller, "GPU Acceleration of a Reconstructed Discontinuous Galerkin Method for Compressible Flows on Unstructured Grids", 52nd AIAA Aerospace Sciences Meeting (SciTech), Jan. 2014.
- B. Pickering, C. Jackson, T. Scogland, W. Feng, and C. Roy, "Directive-Based GPU Programming for Computational Fluid Dynamics," 52nd AIAA Aerospace Sciences Meeting (SciTech), Jan. 2014.
- S. R. Glandon, P. Tranquilli, A. Sandu, "Acceleration of matrix-free time integration methods", Workshop on Latest Advances in Scalable Algorithms for Large-Scale Systems at SC13, Nov. 2013.
- J. M. Derlaga, T. S. Phillips, and C. J. Roy, "SENSEI Computational Fluid Dynamics Code: A Case Study in Modern Fortran Software Development," AIAA Paper 2013-2450, 21st AIAA Computational Fluid Dynamics Conference, San Diego, CA, June 2013.
- P.Tranquilli, A. Sandu, "Rosenbrock-Krylov Methods for Large Systems of Differential Equations" http://arxiv.org/abs/1305.5481, May 2013.





### What's Next?

- Platforms
  - AMD & Intel CPU, AMD APU, AMD & NVIDIA GPUs, Intel MIC
- Towards Ease of Use and Automation (for Performance, Programmability, and Portability)
  - Web resource for tenets of synergistic co-design
    - ... between algorithms, software, and hardware  $\rightarrow$  automation (long term)
  - Towards a CFD library for heterogeneous computing systems
    - GPU-integrated MPI vs. GPUDirect, ghost cell exchange, bounds checking, ...
  - Code repositories for production codes
- GPU-Integrated MPI Evaluation
  - Experimental platforms (MIC and next-generation APU w/ "infinite memory")
- GPU mixed-precision solvers, GPU-efficient preconditioners
- GPU-efficient accurate and stable high-order time stepping







10:30-11:00 Opening Remarks and Overview of Project:

Co-Design of Hardware/Software for Predicting MAV Aerodynamics

- I I:00-I I:30 Development of a Portable, GPU-Accelerated High-Order Discontinuous Galerkin CFD Code for Compressible Flows on Hybrid Grids
- I I:30-12:00 Performance Assessment of a Multi-block Incompressible Navier-Stokes Solver using Directive-based GPU Programming in a Cluster Environment
- 12:00-12:30 Cache Performance Prediction

12:30-13:30 Working Lunch

13:30-14:00 GPU Acceleration of the SENSEI CFD Code Suite

14:00-14:30 GENIDLEST Co-Design

14:30-14:45 Break

14:45-15:15 Accelerated Solvers for CFD

15:15-15:45 Co-design of Time-Stepping Algorithms for Large Aerodynamics Simulations

15:45-16:00 Break

16:00-16:30 Codifying and Applying a Methodology for Manual Co-Design and Developing an Accelerated CFD Library (Co-Design: CFD/Math/CS)

16:30-17:00 Tool Chain for Co-Design (Co-Design: CS/Tools)

17:00-17:30 Discussion





### Acknowledgements

- This work was funded by the Air Force Office of Scientific Research (AFOSR) Computational Mathematics Program
  - Program Manager: Fariba Fahroo
  - Grant No. FA9550-12-1-0442





